Low-degree testing for quantum states

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 - Or far-apart regions on a single chip

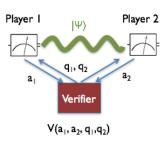




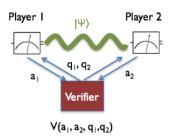
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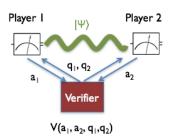
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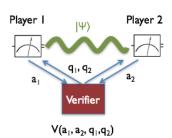
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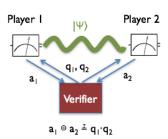
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- Test strategies up to local isometry :

$$|\psi\rangle \mapsto (U_1 \otimes U_2)|\psi\rangle$$

 $M_{q,i}^a \mapsto U_i M_{q,1}^a U_i^\dagger$

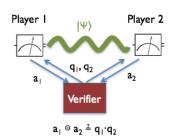


CHSH test: 1 round, 2 players, 1-bit messages



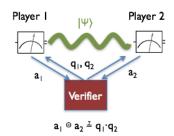
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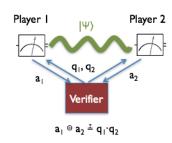
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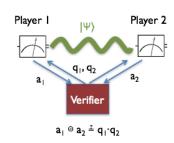


Theorem (SW88, MYS12)

Any strategy succeeding with $p=\omega_{CHSH}^*-\varepsilon$ must be $\delta(\varepsilon)=O(\sqrt{\varepsilon})$ -close to the optimal strategy under local isometry.

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CHSH game is a "**self-test**" for the state $|EPR\rangle$ with **robustness** $\delta(\varepsilon)$.

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• $\langle \psi | \frac{1}{2} (XX + ZZ) | \psi \rangle \approx 1 \Longrightarrow | \psi \rangle \approx | \text{EPR} \rangle$.

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• Expectation values $\langle \psi | \mathbf{X}(a) \mathbf{Z}(b) | \psi \rangle$ determine the shared state $| \psi \rangle$.

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- Approach 1: pick 2 random Paulis acting on n qubits, and test their relations. Use rigidity of Pauli group:

$$M_{\mathbf{X}}(a)M_{\mathbf{Z}}(b) \approx (-1)^{a \cdot b} M_{\mathbf{Z}}(b)M_{\mathbf{X}}(a) \Longrightarrow M_{\mathbf{X}}(a) \approx \frac{\mathbf{X}}{(a)}, M_{\mathbf{Z}}(b) \approx \mathbf{Z}(b).$$

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Test for $|\mathsf{EPR}\rangle^{\otimes n}$ with \checkmark robustness δ independent of n and $\checkmark O(n)$ bits of communication.

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Test for $|\mathsf{EPR}\rangle^{\otimes n}$ with **robustness $\delta = O(n^{5/2}\varepsilon)$ and ** $O(\log(n))$ bits of communication.

More qubits: Our result

Theorem (Quantum low-degree test)

There exists a 1-round, 2-player protocol with $O(\operatorname{poly}\log(n))$ -bit questions and answers such that any players succeeding with probability $1 - \varepsilon$ must share a state that is $\delta(\varepsilon)$ -close to $|\mathsf{EPR}\rangle^{\otimes n}$, where δ is **independent** of n.

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 Test certifies n^{poly log(n)}-size subset of Pauli operators, arising from low degree polynomials.

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 - Conjecture ("games QPCP"): it is QMA-hard to approximate entangled value up to constant error
- To show QMA-hardness of entangled value, design **self-test** for a QMA witness state $|\psi\rangle$ (e.g. ground state of local Hamiltonian)

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Theorem ("Hamiltonian QPCP ⇒ Games QPCP")

If it is QMA-hard to estimate ground energy of local H up to constant fraction, then previous theorem holds under deterministic reductions.

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 - S is ✓small if C has high rate.
 - S is ✓robust if C has high distance and is locally testable.
- Take C to be Reed-Muller code, based on multivariate polynomials over finite fields. Locally testable by low-degree test [RS97]

With probability 1/3 each, perform one of the following:

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 - Tests $X(a)Z(b) = (-1)^{a \cdot b}Z(b)X(a)$

With probability 1/3 each, perform one of the following:

- Tell both players to measure in X basis, and run RS low-degree test.
 - Tests X(a) for $a \in S$
- Tell both players to measure in Z basis, and run RS low-degree test.
 - Tests Z(b) for $b \in S$
- Pick $a, b \in S$, and play Magic Square game.
 - Tests $X(a)Z(b) = (-1)^{a \cdot b}Z(b)X(a)$

Lemma (Main)

Suppose players' operators $M_{\mathbf{X}}(a)$, $M_{\mathbf{Z}}(b)$ acting on $|\psi\rangle$ pass test with prob 1 $-\varepsilon$. Then \exists local isometry V s.t.

$$M_{\mathbf{X}}(a)|\psi\rangle \approx V^{\dagger}\mathbf{X}(a)V|\psi\rangle \quad M_{\mathbf{Z}}(b)|\psi\rangle \approx V^{\dagger}\mathbf{Z}(b)V|\psi\rangle$$

for $a, b \in S$.

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- Noise-tolerant entanglement tests?
 - Need guarantees even when success probability is far from optimal, as in [AFY17]

Thank You!

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