# Zero-error source-channel coding with entanglement



Barcelona, 5 February 2014

## Main Question:

# Does entanglement help in zero-error communication between two parties with

## Main Question:

Does entanglement help in zero-error communication between two parties with

• one-way classical noisy channel

## Main Question:

Does entanglement help in zero-error communication between two parties with

- one-way classical noisy channel
- side information from a dual source











• Goal: y = x with zero probability of error and maximize m

• The confusability graph of a noisy channel has as vertices the channel's inputs, which are adjacent if they are confusable



• The confusability graph of a noisy channel has as vertices the channel's inputs, which are adjacent if they are confusable



• The confusability graph of a noisy channel has as vertices the channel's inputs, which are adjacent if they are confusable



• An independent set is a set of pairwise non-adjacent vertices

• The confusability graph of a noisy channel has as vertices the channel's inputs, which are adjacent if they are confusable



- An independent set is a set of pairwise non-adjacent vertices
- The independence number α(H) of a graph H is the size of a largest possible independent set

• The confusability graph of a noisy channel has as vertices the channel's inputs, which are adjacent if they are confusable



- An independent set is a set of pairwise non-adjacent vertices
- The independence number α(H) of a graph H is the size of a largest possible independent set
- α(H) is the maximum number of distinct messages Alice can send to Bob

Block coding and the Shannon capacity



Encoding x into a sequence of channel inputs can be more efficient

Block coding and the Shannon capacity



- Encoding x into a sequence of channel inputs can be more efficient
- The Shannon capacity of H

$$c(H) = \lim_{n \to \infty} \frac{1}{n} \log \alpha(H^{\boxtimes n})$$

gives the maximum average number of bits that can be sent per channel use

Block coding and the Shannon capacity



- Encoding x into a sequence of channel inputs can be more efficient
- The Shannon capacity of H

$$c(H) = \lim_{n \to \infty} \frac{1}{n} \log \alpha(H^{\boxtimes n})$$

gives the maximum average number of bits that can be sent per channel use

• The Shannon capacity lead to many interesting developments in combinatorics: e.g., perfect graphs, semidefinite optimization

















• Goal: y = x with zero probability of error and minimize n

• The characteristic graph of a dual source has as vertices Alice's inputs, which are adjacent if they are confusable to Bob



• The characteristic graph of a dual source has as vertices Alice's inputs, which are adjacent if they are confusable to Bob



• The characteristic graph of a dual source has as vertices Alice's inputs, which are adjacent if they are confusable to Bob



• A proper coloring assigns different colors to adjacent vertices

• The characteristic graph of a dual source has as vertices Alice's inputs, which are adjacent if they are confusable to Bob



- A proper coloring assigns different colors to adjacent vertices
- The chromatic number χ(G) of a graph G is the minimum number of colors needed for a proper coloring

• The characteristic graph of a dual source has as vertices Alice's inputs, which are adjacent if they are confusable to Bob



- A proper coloring assigns different colors to adjacent vertices
- The chromatic number χ(G) of a graph G is the minimum number of colors needed for a proper coloring
- $\chi(G)$  is the minimum size of the message set that Alice must use

### Block coding and the Witsenhausen rate



Jointly coloring input sequences can be more efficient

### Block coding and the Witsenhausen rate



- Jointly coloring input sequences can be more efficient
- The Witsenhausen rate of G

$$R(G) = \lim_{m \to \infty} \frac{1}{m} \log \chi(G^{\boxtimes m})$$

gives the minimum average number of bits needed per source input









• As for the classical case, the goal is to have **y** = **x** with zero probability of error and minimize n



- As for the classical case, the goal is to have **y** = **x** with zero probability of error and minimize n
- The entangled Witsenhausen rate R<sup>\*</sup> depends on the characteristic graph G and can be defined by simple constraints on σ, {A<sup>s</sup><sub>x</sub>}

### Entangled Shannon capacity

The entangled Shannon capacity  $c^*$  of a graph H is defined as

$$\boldsymbol{c}^{\star}(\boldsymbol{H}) = \lim_{n \to \infty} \frac{1}{n} \log \alpha^{\star}(\boldsymbol{H}^{\boxtimes n})$$

- [Cubitt et al. '10] introduced α<sup>\*</sup>, c<sup>\*</sup> and showed that entanglement can increase that number of possible messages that can be sent with one use of the channel (i.e. α < α<sup>\*</sup>)
- [Leung et al. '12] and [Briët et al. '12] showed that entanglement can increase the capacity of a channel (i.e.  $c < c^*$  by a constant factor)

### Lovász $\vartheta$ number

$$artheta(G) = \min \qquad \lambda \in \mathbb{R}$$
  
such that  $\exists PSD \text{ matrix } Z \in \mathbb{R}^{V imes V}$   
 $Z(u, u) = \lambda - 1 \text{ for all } u \in V$   
 $Z(u, v) = -1 \text{ for all } \{u, v\} \notin E$ 

- Introduced by Lovász ['79] to compute  $c(C_5)$
- $\vartheta$  can be computed efficiently (up to any approximation)
- $c(G) \leq \log \vartheta(G) \leq R(\overline{G})$  ([Lovász '79] and [Nayak et al. '06])
- [Beigi '10] and [Duan et al. '13] proved  $c^{\star}(H) \leq \log \vartheta(H)$

### $\vartheta$ bound on the entangled Witsenhausen rate

Theorem

$$\log \vartheta(G) \leq R^{\star}(\overline{G})$$

• Thus

$$c(G) \leq c^{\star}(G) \leq \log \vartheta(G) \leq R^{\star}(\overline{G}) \leq R(\overline{G})$$

#### Theorem

There exists an infinite family of graphs  $H_k$  such that

$$\frac{R^{\star}(H_k)}{R(H_k)} \leq O\Big(\frac{\log k}{k}\Big).$$

#### Theorem

There exists an infinite family of graphs  $H_k$  such that

$$\frac{R^{\star}(H_k)}{R(H_k)} \leq O\Big(\frac{\log k}{k}\Big).$$

The orthogonality graph (a.k.a. Hadamard graph) has vertex set {±1}<sup>k</sup> and two vertices are adjacent if and only if they are orthogonal

#### Theorem

There exists an infinite family of graphs  $H_k$  such that

$$\frac{R^{\star}(H_k)}{R(H_k)} \leq O\left(\frac{\log k}{k}\right).$$

- The orthogonality graph (a.k.a. Hadamard graph) has vertex set {±1}<sup>k</sup> and two vertices are adjacent if and only if they are orthogonal
- The quarter orthogonality graph H<sub>k</sub> is a subgraph of the orthogonality graph induced by the vertices x ∈ {±1}<sup>k</sup> with x<sub>1</sub> = +1 and an even number of −1's

Theorem

Let  $k = 4p^{\ell} - 1$  where p is an odd prime and  $\ell \in \mathbb{N}$ , then

$$\frac{R^{\star}(H_k)}{R(H_k)} \leq O\Big(\frac{\log k}{k}\Big).$$

#### Theorem

Let  $k = 4p^{\ell} - 1$  where p is an odd prime and  $\ell \in \mathbb{N}$ , then

$$\frac{R^{\star}(H_k)}{R(H_k)} \leq O\Big(\frac{\log k}{k}\Big).$$

 The lower bound on R(H<sub>k</sub>) is derived from a technique that upper bounds c(H<sub>k</sub>). It is obtained using an instance of the linear algebra method due to [Alon '98] with a construction of certain low-degree polynomials over finite field due to [Barrington et al. '94]

#### Theorem

Let  $k = 4p^{\ell} - 1$  where p is an odd prime and  $\ell \in \mathbb{N}$ , then

$$\frac{R^{\star}(H_k)}{R(H_k)} \leq O\Big(\frac{\log k}{k}\Big).$$

- The lower bound on R(H<sub>k</sub>) is derived from a technique that upper bounds c(H<sub>k</sub>). It is obtained using an instance of the linear algebra method due to [Alon '98] with a construction of certain low-degree polynomials over finite field due to [Barrington et al. '94]
- The upper bound on R\*(H<sub>k</sub>) relies on the construction of a orthogonal representation of the graph H<sub>k</sub> (similar idea as used by [Cameron et al. '07])

# Separation between the classical and entangled Shannon capacity

Theorem

Let  $k = 4p^{\ell} - 1$  where p is an odd prime and  $\ell \in \mathbb{N}$ , then

$$\frac{c^{\star}(H_k)}{c(H_k)} > 1.$$

# Separation between the classical and entangled Shannon capacity

Theorem

Let  $k = 4p^{\ell} - 1$  where p is an odd prime and  $\ell \in \mathbb{N}$ , then

$$rac{oldsymbol{c}^{\star}(H_k)}{oldsymbol{c}(H_k)}>1.$$

• The upper bound on  $c(H_k)$  is obtained using an instance of the linear algebra method due to [Alon '98] (as before)

# Separation between the classical and entangled Shannon capacity

#### Theorem

Let  $k = 4p^{\ell} - 1$  where p is an odd prime and  $\ell \in \mathbb{N}$ , then

$$rac{oldsymbol{c}^{\star}(H_k)}{oldsymbol{c}(H_k)}>1.$$

- The upper bound on  $c(H_k)$  is obtained using an instance of the linear algebra method due to [Alon '98] (as before)
- The lower bound on  $c^*(H_k)$  uses a new method based on the teleportation scheme of [Bennet et al. '93]

### Lower bound on entangled Shannon capacity



• Main idea: Teleport a state of an orthonormal representation to Bob

### Lower bound on entangled Shannon capacity



Main idea: Teleport a state of an orthonormal representation to Bob
Send |V|<sup>t</sup> messages in t + 1 steps if log α(H) ≥ 2t log orthdim(H)

### Further results



• We study the zero-error source-channel coding problem with entanglement, a generalization of the zero-error channel coding and of the source coding with entanglement

### Further results



- We study the zero-error source-channel coding problem with entanglement, a generalization of the zero-error channel coding and of the source coding with entanglement
- We present an infinite family of source and channels combinations for which entanglement allows an exponential saving in communication in zero-error source-channel coding

• We introduced the zero-error source-channel coding problem with entanglement

- We introduced the zero-error source-channel coding problem with entanglement
- We prove an efficiently computable lower bound on  $R^*$  which implies  $c^*(G) \leq \log \vartheta(G) \leq R^*(\overline{G})$

- We introduced the zero-error source-channel coding problem with entanglement
- We prove an efficiently computable lower bound on  $R^*$  which implies  $c^*(G) \leq \log \vartheta(G) \leq R^*(\overline{G})$
- We prove that entanglement helps in the zero-error source, channel and source-channel coding problem

- We introduced the zero-error source-channel coding problem with entanglement
- We prove an efficiently computable lower bound on  $R^*$  which implies  $c^*(G) \leq \log \vartheta(G) \leq R^*(\overline{G})$
- We prove that entanglement helps in the zero-error source, channel and source-channel coding problem

#### **Open Questions:**

• Can we find a class of channels for which entanglement allows an exponential increase in communication (i.e.  $c^* \gg c$ )?

- We introduced the zero-error source-channel coding problem with entanglement
- We prove an efficiently computable lower bound on  $R^*$  which implies  $c^*(G) \leq \log \vartheta(G) \leq R^*(\overline{G})$
- We prove that entanglement helps in the zero-error source, channel and source-channel coding problem

#### **Open Questions:**

- Can we find a class of channels for which entanglement allows an exponential increase in communication (i.e.  $c^* \gg c$ )?
- What is the computational complexity of R<sup>\*</sup>, χ<sup>\*</sup>, c<sup>\*</sup>, α<sup>\*</sup>?

- We introduced the zero-error source-channel coding problem with entanglement
- We prove an efficiently computable lower bound on  $R^*$  which implies  $c^*(G) \leq \log \vartheta(G) \leq R^*(\overline{G})$
- We prove that entanglement helps in the zero-error source, channel and source-channel coding problem

#### **Open Questions:**

- Can we find a class of channels for which entanglement allows an exponential increase in communication (i.e.  $c^* \gg c$ )?
- What is the computational complexity of R<sup>\*</sup>, χ<sup>\*</sup>, c<sup>\*</sup>, α<sup>\*</sup>?
- Does strict inequality hold in  $c^*(G) \leq \log \vartheta(G) \leq R^*(\overline{G})$ ?

- We introduced the zero-error source-channel coding problem with entanglement
- We prove an efficiently computable lower bound on  $R^*$  which implies  $c^*(G) \leq \log \vartheta(G) \leq R^*(\overline{G})$
- We prove that entanglement helps in the zero-error source, channel and source-channel coding problem

#### **Open Questions:**

- Can we find a class of channels for which entanglement allows an exponential increase in communication (i.e.  $c^* \gg c$ )?
- What is the computational complexity of R<sup>\*</sup>, χ<sup>\*</sup>, c<sup>\*</sup>, α<sup>\*</sup>?
- Does strict inequality hold in  $c^{\star}(G) \leq \log \vartheta(G) \leq R^{\star}(\overline{G})$ ?

### arXiv:1308.4283

### Thank you!