

SUMMONING INFORMATION IN SPACETIME

Where and when can a qubit be?

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 $n = 2$. Encode
in an $((n - 1, n))$
There are n subs

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Secure bit commitment i
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diamonds, then summon

Patrick Hayden and Alex May
arXiv:1210.0913

Quantum information bedrock



Quantum information cannot be cloned.

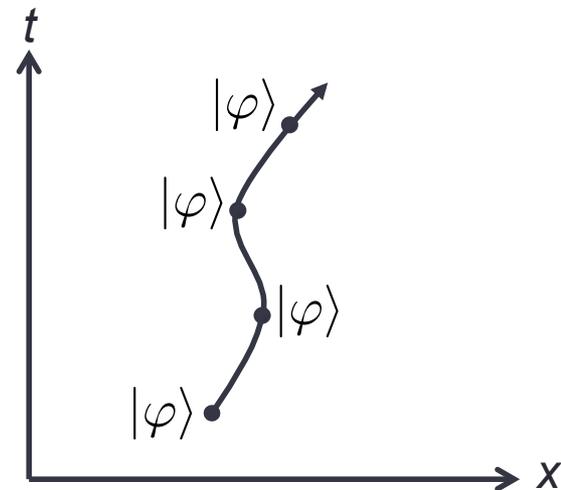
Quantum information cannot be replicated in space.

Quantum information **must** be widely replicated in *spacetime*.

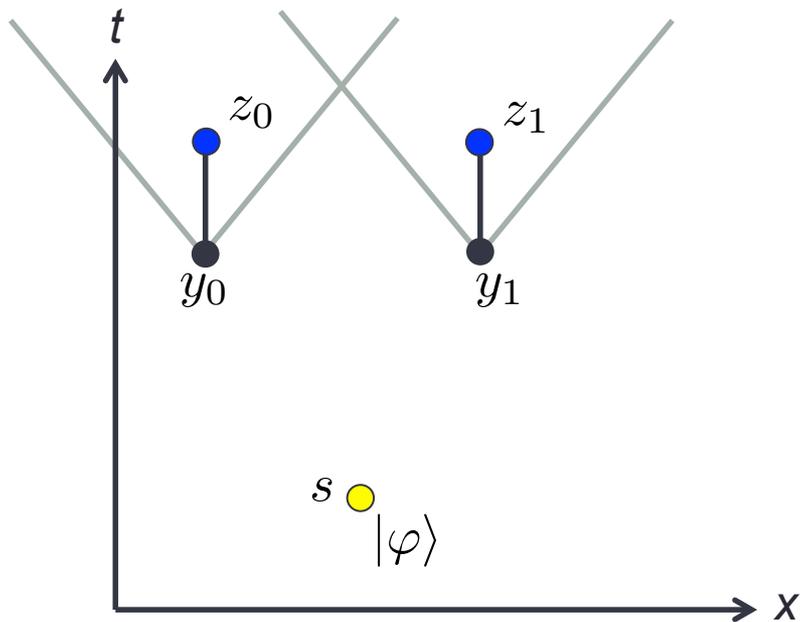
This talk will precisely characterize which forms of replication are possible.

Goal: understand how quantum information can be delocalized in space and time

And yet...



(No-)summoning

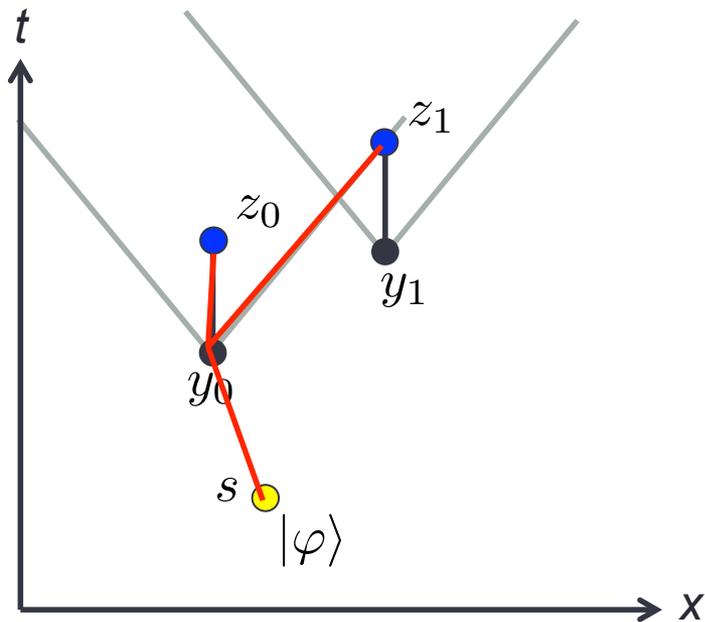


Unknown quantum state is originally localized at s .

A request for the state will be made at either y_0 or y_1 , at which point the state must be exhibited at z_0 or z_1 , resp.

This is prohibited by the combination of no-cloning and relativistic causality if the line segments y_0z_0 and y_1z_1 are outside each others' lightcones.

(No-)summoning



Unknown quantum state is originally localized at s .

A request for the state will be made at either y_0 or y_1 , at which point the state must be exhibited at z_0 or z_1 , resp.

This is possible if...?

Summoning is possible iff z_1 is in the future of y_0 or z_0 is in the future of y_1 .

General solution: Exploiting teleportation

Using quantum
eral n can be

$n = 2$. Entanglement

in an $(n - 1)$ -qubit

There are n possible

Request arrives at y_0 or y_1

Causality prevents direct transmission of φ from s to the correct z_0 or z_1

Instead, a Bell pair is shared between s and y_0

Teleportation performed at s , with measurement outcome forwarded to both z_0 and z_1

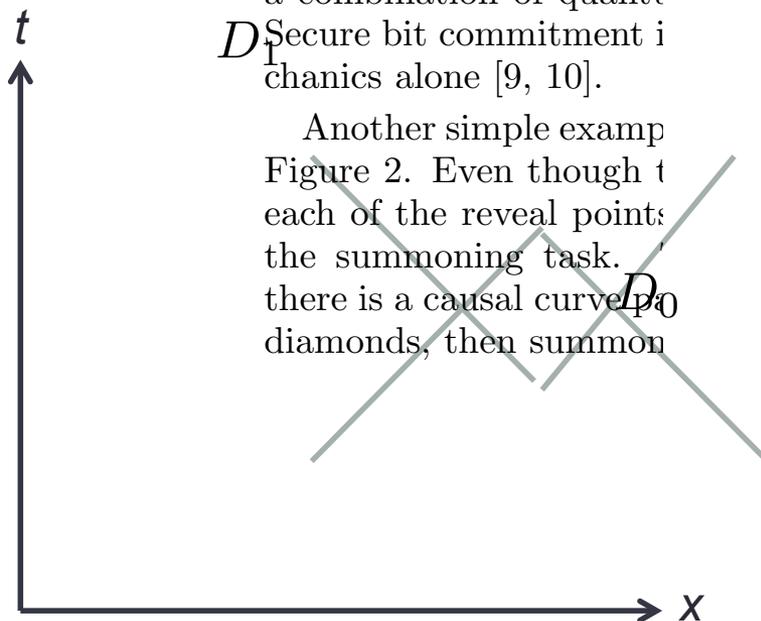
Half of Bell pair at y_0 sent to either z_0 or z_1 depending on request

Classical data: unconstrained by no-cloning
Entanglement: unconstrained by causality

Summoning as replication

gives rise to secure bit commitment as a combination of quantum mechanics alone [9, 10].

Another simple example is Figure 2. Even though the reveal points are each of the reveal points of the summoning task, there is a causal curve between the diamonds, then summoning is possible.



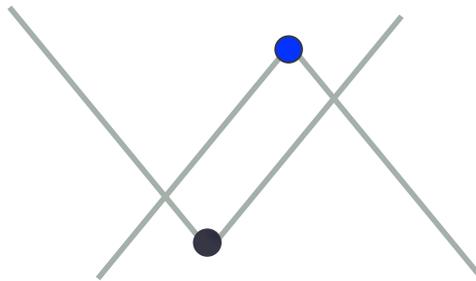
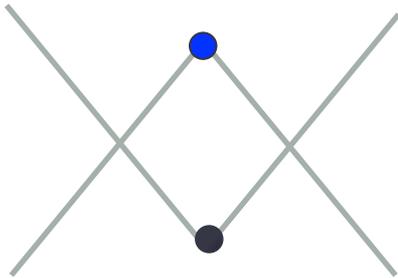
Summoning is possible iff z_1 is in the future of y_0 or z_0 is in the future of y_1 .

Define causal diamond D_j to be the intersection of the future of y_j and the past of z_j -- the points that can both be affected by the request at y_j and can affect the outcome at z_j .

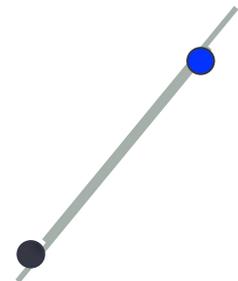
Summoning is possible iff the *causal diamonds* D_0 and D_1 are causally related: there exists a causal curve from D_0 to D_1 or vice-versa.

Summoning provides an operational definition of what it means for quantum information to be localized in the diamond D_j .

Causal diamond geometry



Diamond becomes a line segment when top and bottom are lightlike separated:



Exploiting quantum error correction

a combination of quantum Secure bit commitment is in mechanics alone [9, 10].

Another simple example is Figure 2. Even though there is a causal curve passing through each of the reveal points, it is not possible to summon the diamonds, then summoning

A $((2,3))$ threshold quantum secret sharing scheme is prepared at s

One share sent to each of y_j

Each share is then sent at the speed of light along a red line

2 shares pass through each causal diamond $y_j z_j$

The same quantum information is replicated in each causal diamond

Summoning language: if a request is made at y_j then the share at y_j is sent to z_j instead of to z_{j-1}

A more complicated scenario:

so each vertex is incident
number of edges is $(n-1)$
must be recoverable from
total number of shares

eral n can be b
 $n = 2$. Encode
in an $((n-1, n))$
There are n subs

?:

All diamonds are
causally related

Each and every diamond can contain the same
quantum information iff every pair is causally related

Equivalently: iff there is no *obvious* violation of causality or no-cloning

Information replication: the general case

Each and every causal diamond can contain the same quantum information if and only if every pair is causally related.

Proof: For $n=2$, the teleportation strategy works for any pair of diamonds

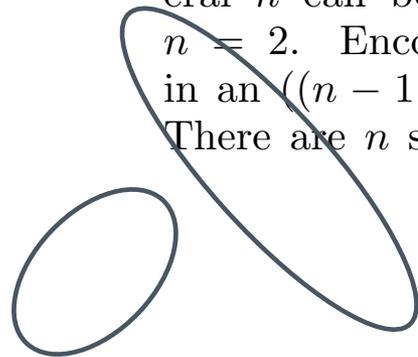
Assume the existence of a protocol for sets of $n-1$ diamonds

For general n can be done by
 $n = 2$. Encode ϕ
 in an $((n-1, n))$ threshold
 There are n subsets

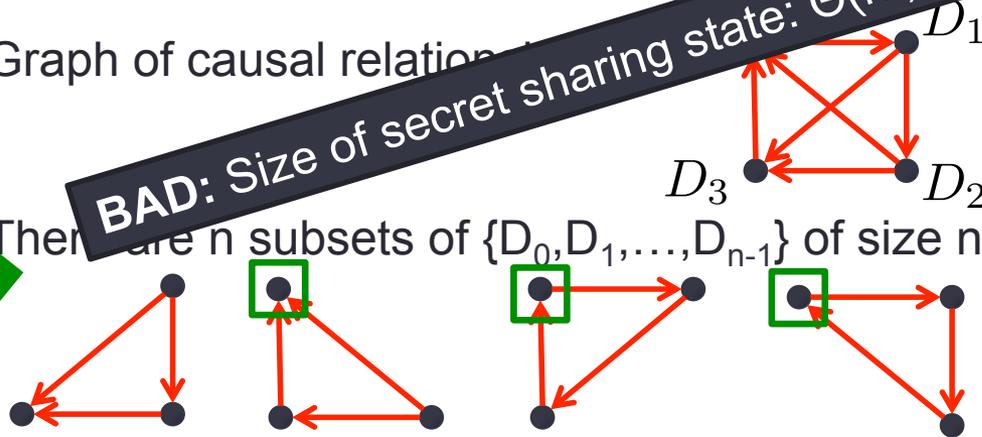
Graph of causal relations

BAD: Size of secret sharing state: $\Theta(n!)$ qubits

There are n subsets of $\{D_0, D_1, \dots, D_{n-1}\}$ of size $n-1$.



Request at y_0



z_0 receives $n-1$ shares

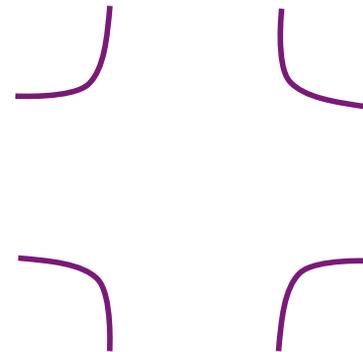
Encode ϕ into an $((n-1, n))$ threshold secret sharing scheme.

Associate one share to each such subset and for each subset execute the protocol recursively with one diamond removed.

Efficient protocol

$n = 2$. Enc
in an $((n - 1$
There are n :

$G = (V, E)$ graph of
causal relationships:



Encode φ into a quantum error correcting code with one share for each edge.

Code property: φ can be recovered provided all the shares associated to any D_j

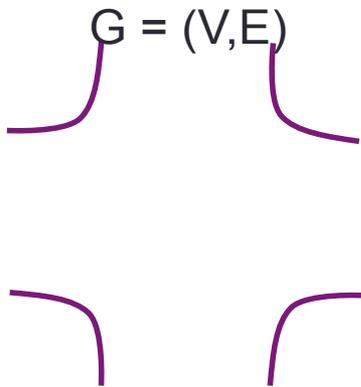
Execute the $n=2$ teleportation protocol for each edge.

If request made at y_j , then z_j receives all shares associated to D_j and can recover φ .

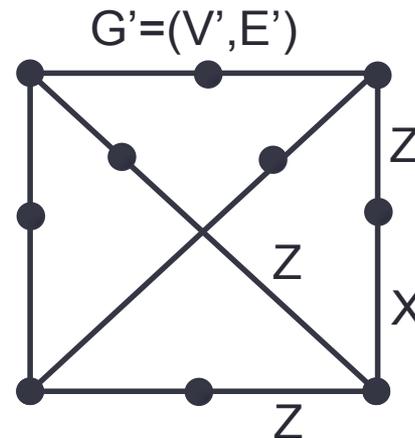
Unusual QEC: $\sim n^2$ shares but recovery using $n-1$. Vanishing fraction $O(1/n)$.

The quantum error correcting code

Designed using the codeword-stabilized (CWS) quantum code formalism [CSSZ'08]



Subdivide
every edge:



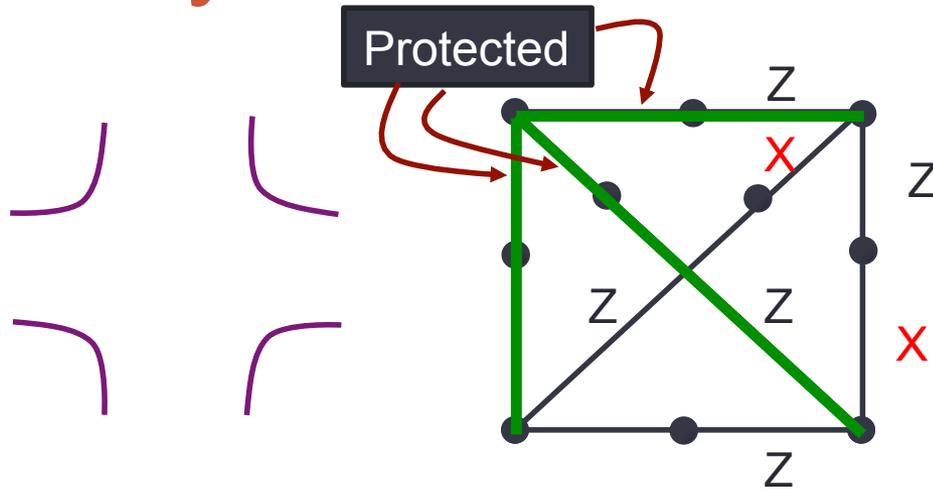
One qubit for each edge of G' : $|E'| = n(n-1)$

Define commuting operators $S_e = X_e \prod_{f \in N_e} Z_f$

Code subspace is the span of the simultaneous +1 and -1 eigenspaces of all S_e .

Each share consists of the 2 qubits associated with each original edge of G .

Analysis of the code



CWS code property:
All errors converted to Z errors

For Pauli error P:
 $\text{Err}(P) = \text{induced Z error}$

Condition 1: $\text{Err}(P) \neq \prod_e Z_e$ ✓

Condition 2: If $\text{Err}(P) = I$ then $[\prod_e Z_e, P] = 0$. ✓

- Every possible X error induces exactly one Z error on a green edge
- To achieve $\text{Err}(P) = I$, need an *even* number of X errors.
- $XZ = -ZX$ implies that if P contains an even number of X errors, then $[\prod_e Z_e, P] = 0$

Conclusions

- Quantum information can be replicated in a surprising variety of ways in spacetime
- The only constraints on replication are the simplest ones: there can be no obvious violations of no-cloning or causality
- Using the same code, the result can be extended to non-convex regions, giving an alternate proof of quantum secret sharing using general access structures
- Future directions:
 - Applications to cryptography in Minkowski (and more general) spacetime
 - Cloning paradoxes in black hole evaporation, complementarity, firewalls, etc.

Recruitment opportunity of the year:

- Alex May: extraordinary undergraduate student

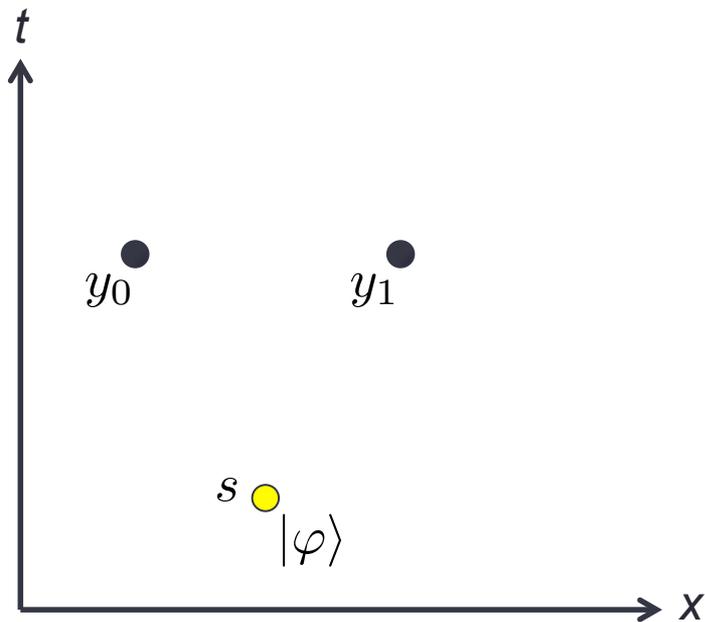


Lessons for complementarity?

eral n can be b:
 $n = 2$. Encode
in an $((n - 1, n))$
There are n subs

- Surprising replication of quantum information is possible if time is considered
- The actions required to localize the information to specific points z_j will generally destroy the replication
- Firewalls:
 - Staying outside BH or falling in constitutes a choice analogous to localizing the information at a particular z_j
 - Simulating N_b measurement on early radiation could destroy replication

(No-)summoning



Unknown quantum state is originally localized at s .

A request for the state will be made at either y_0 or y_1 , at which point the state must be exhibited there.

This is prohibited by the combination of no-cloning and relativistic causality.

Kent uses no-summoning as the basis for a quantum relativistically secure bit commitment protocol.